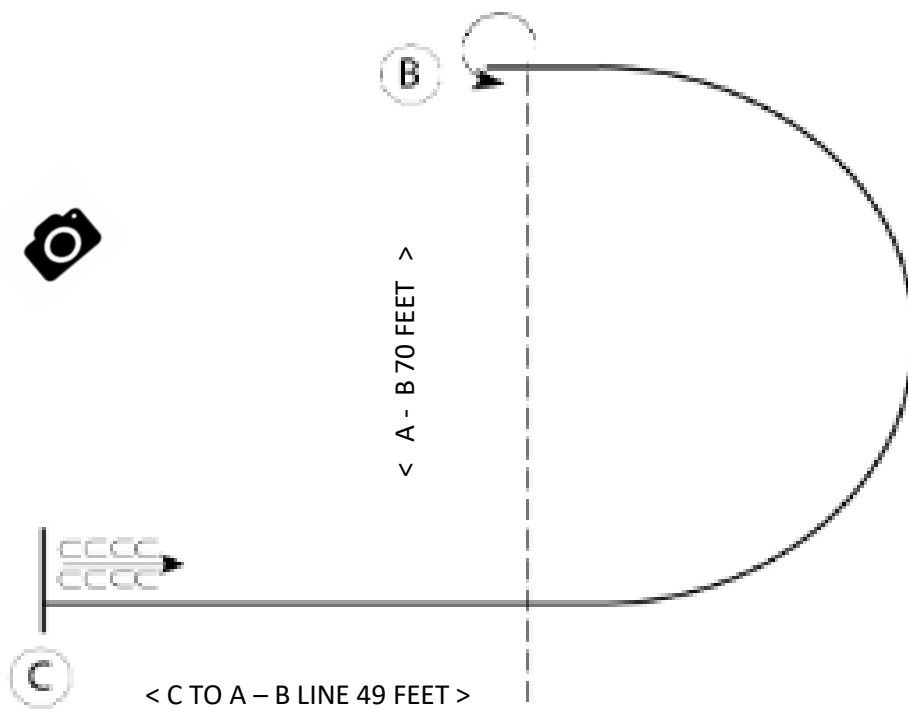


Ottawa County 4-H Virtual Horse Show

Clothing and tack requirements for all classes will be appropriate show attire. SEI approved helmets must be worn in classes requiring them. If you are unsure check you Michigan 4-H Horse & Pony rule book.

Patterns have specific measurements and camera placement. This will help with the consistency of the patterns for judging. The camera placement for showmanship where the judge would stand. The showman needs to stop at least 6 feet before the videographer so judges are able to see the horses foot placement for the set up. The person posing as the judge needs to stand beside or behind the videographer until the horse is set up. The videographer will then take two steps to the right and then the judge will walk around the horse moving to their left first in a clockwise direction with the horse's head being 12:00 and the tail 6:00. The videographer will stay in that position until the end of the pattern. It is important that the videographer focus on the showman's performance not the movement of the judge. If the location is elsewhere in the arena such as a riding pattern it is suggested that the videographer be seated to give them more stability and stillness. Exhibitors will signal the end of their pattern by rewarding their horse!

Saddle Seat Equitation



Be ready at A.

1. Posting trot on the left diagonal from A to B.
2. At B, stop and perform a 270 degree turn on the forehand to the left.
3. Canter on the right lead from B to C.
4. At C stop and back approximately one horse length.

GOOD LUCK!

VIDEOGRAPHER



- Walk: - - - - -
- Trot: - - - - -
- Extended Trot: - - - - -
- Canter: - - - - -
- Leg Yield: ||| ||| |||
- Lead Change: / \
- Back: < - - - - -
- Marker: (B)